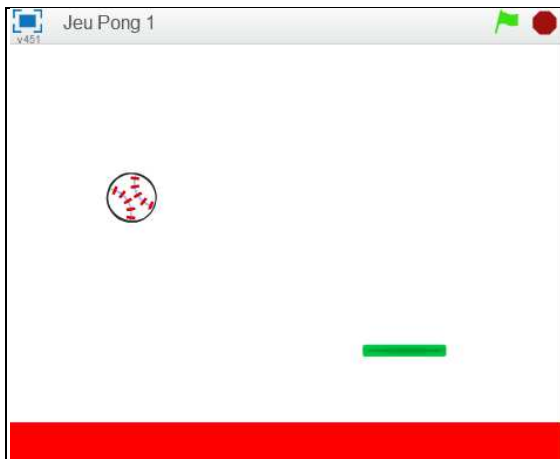


THEME 19 : ALGORITHMIQUE ET PROGRAMMATION PROJETS



Exemples de scripts pour la réalisation du jeu « Pong »

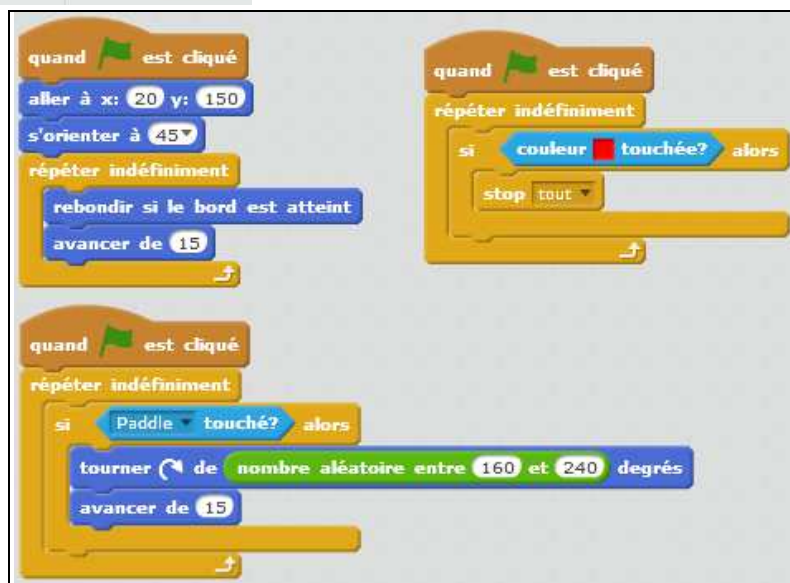
A - PROJET n°1



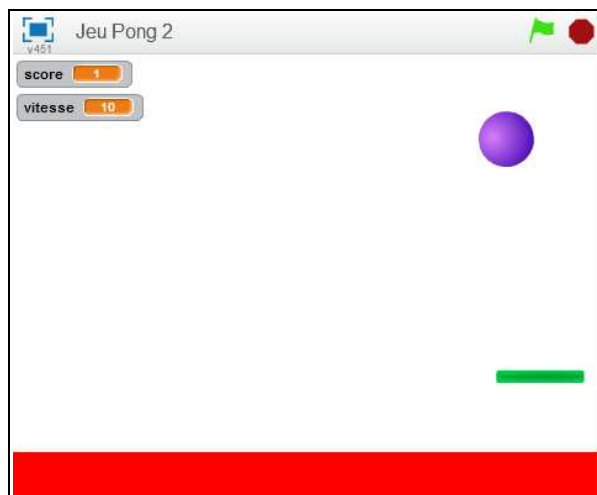
Script du Paddle



Script de la Balle



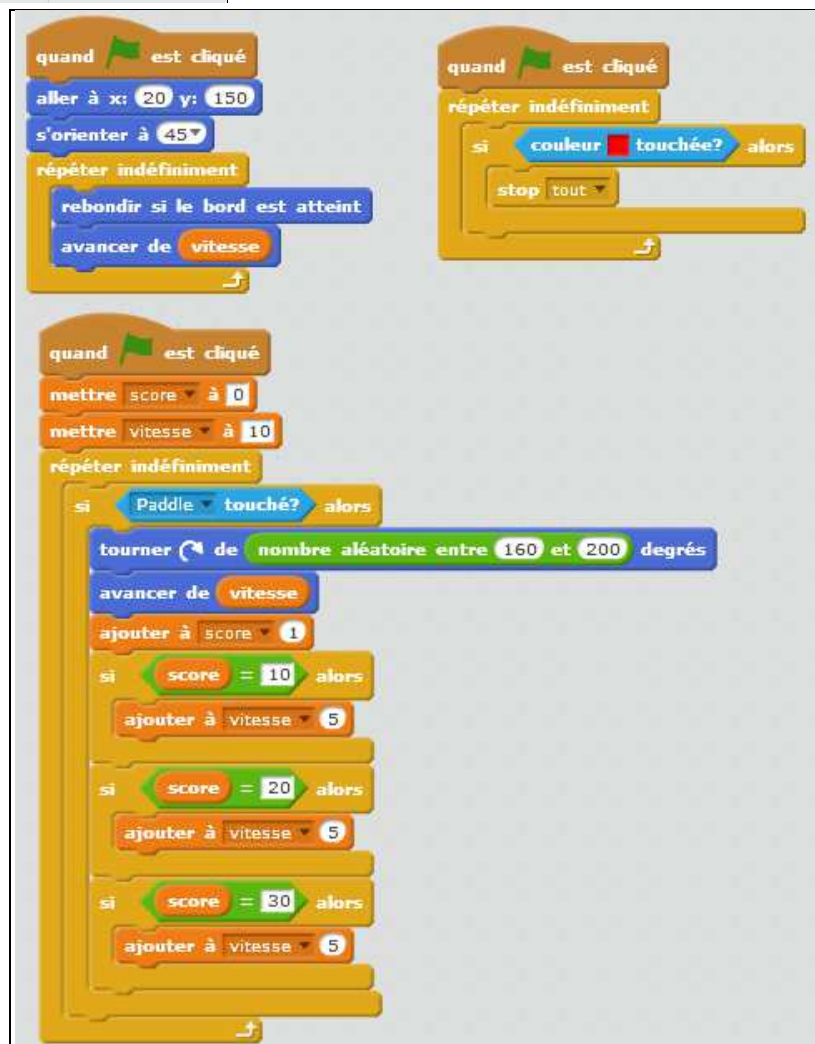
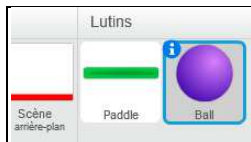
B - PROJET n°2



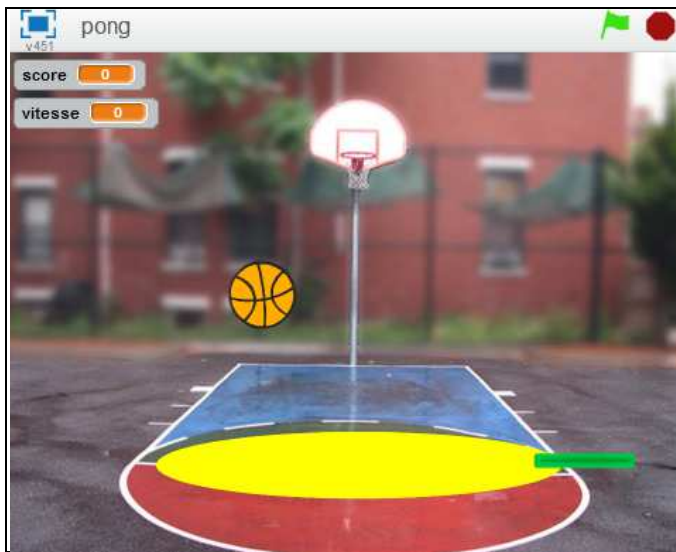
Script du Paddle



Script de la Balle



C - PROJET n°3



Script du Paddle



Script de la Balle

